

Coastline College

Digital Graphic Applications

Program Student Learning
Outcomes Report

Updated 2019-20

COASTLINE
COLLEGE



2015-2016

2015-2016 Digital Graphic Applications Program Student Learning Outcomes (PSLOs)

Digital Graphic Applications PSLOs	N	Able and Confident	Able and Somewhat Confident	Able and Not Confident	Not Able
Analyze and respond efficiently to specific customer needs.	1	100.0%	0.0%	0.0%	0.0%
Produce creative, professional projects that align with current industry standards as well as apply strategies to support self-initiated lifelong learning to continually upgrade knowledge and skills in the field of digital media and entrepreneurship.	2	100.0%	0.0%	0.0%	0.0%
Analyze and respond efficiently to specific customer needs.	1	100.0%	0.0%	0.0%	0.0%

There were not enough respondents (less than 10) to the 2015-2016 post-graduation survey for the Digital Graphic Applications Program to produce meaningful data.

2016-2017 through 2019-20

There were no graduate responses for the Digital Graphic Applications Program between the 2016-17 and 2019-20 years.

2015-2016 through 2019-2020

Aggregate Digital Graphic Applications Program Student Learning Outcomes (PSLOs)

Digital Graphic Applications PSLOs	N	Able and Confident	Able and Somewhat Confident	Able and Not Confident	Not Able
Analyze and respond efficiently to specific customer needs.	2	100.0%	0.0%	0.0%	0.0%
Produce creative, professional projects that align with current industry standards as well as apply strategies to support self-initiated lifelong learning to continually upgrade knowledge and skills in the field of digital media and entrepreneurship.	2	100.0%	0.0%	0.0%	0.0%

There are not enough respondents (less than 10) to the aggregate post-graduation survey for the Digital Graphic Applications Program to produce meaningful data.